

## ABOUT THE GAME

Welcome to The Luxe — where fortune wears a tux. Enter a world of midnight opulence and golden allure. Drenched in glittering gold and sleek black leather, The Luxe is a celebration of elegance, mystery, and indulgence. Behind this golden frame lies 5 reels and 4 rows of classic casino luxury, with payline wins and a max win of 20 000 times your bet available in all game modes.

## FEATURES

### GOLDEN FRAMES

Golden Frames will land on positions during a spin and reveal a Multiplier or a Jackpot when the grid settles. A Golden Frame counts as part of a win if the symbol in its position is included in a winning payline. When a Multiplier Frame is part of a win, the win is multiplied by the value of the Multiplier. If there is more than one Multiplier in a win, the Multiplier values will be added together to form a total, which is applied to the win.



Possible Multiplier values are: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 25x, 50x, 100x.

Jackpot Frames award one of four different cash prizes when part of a win or when collected by a Clover Crystal. The Jackpot value is based on your current bet. When a Jackpot is part of a win, the win is multiplied by your bet to determine the total awarded amount. If more than 1 Jackpot is part of a win, all Jackpot values will be added together to determine the total awarded amount. After the wins are awarded, any Multiplier Frame or Jackpot Frame will be removed from the grid for the next spin.

The four Jackpots are:

MINI: 25x

**MINI: 25**

MAJOR: 100x

**MAJOR: 100**

MEGA: 500x

# MEGA: 500

MAX WIN: 20 000x

# MAXWIN: 20000

The current value of each Jackpot is displayed outside the grid on the Jackpot Board.

**MAXWIN: 20000**

**MEGA: 500**

**MAJOR: 100**

**MINI: 25**

## CLOVER CRYSTALS

The Clover Crystal symbol collects the values of all Multipliers and Jackpots that land during a spin, even if they don't form a winning combination. The collected total Multiplier and Jackpot value is multiplied by your current bet amount after all wins have been paid out. Only 1 Clover Crystal can land at a time. Clover Crystals cannot land in a Golden Frame.



## BONUS GAME - BLACK AND GOLD

Activate this bonus with 10 free spins by landing 3 FS scatter symbols at the same time during the base game.



This bonus game maintains the base game's mechanics. In addition, 1 Golden Frame will be on the grid from the start. All Golden Frames are Sticky and remain until the end of the bonus! Golden Frames will be refilled with either a new Multiplier or Jackpot between each spin.

Landing additional FS symbols at the same time in the bonus awards extra free spins:

2 FS symbols award +2 free spins,

3 FS symbols award +4 free spins.

## BONUS GAME - GOLDEN HITS

Activate this bonus with 10 free spins by landing 4 FS scatter symbols at the same time during the base game.



This bonus game keeps the mechanics of the BLACK AND GOLD bonus. In addition, 3 Golden Frames will be on the grid from the start and remain until the end of the bonus. All Multiplier values are Sticky and will remain throughout the bonus unless they are part of a win. When a Multiplier participates in a win, its value will double before the next spin. Multiplier values can also double if collected by a Clover Crystal. Each Multiplier doubles only once per spin. The doubled value remains until the Multiplier Frame is doubled again. Multipliers start at a value between 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x.

When a Jackpot participates in a win, the value will be paid out, and the Frame will be refilled with either a Multiplier or a new Jackpot on the next spin.

Landing additional FS symbols at the same time in the bonus awards extra free spins:

2 FS symbols award +2 free spins,

3 FS symbols award +4 free spins.

## HIDDEN EPIC BONUS - VELVET NIGHTS

Activate this bonus with 10 free spins by landing 5 FS scatter symbols at the same time during the base game.



This Hidden Epic Bonus keeps the mechanics of the GOLDEN HITS bonus. Each position will have a Golden Frame from the start with either a Multiplier or a Jackpot. Clover Crystals and FS symbols do not appear in this bonus.

SYMBOL PAYOUTS



5 2.00  
4 1.00  
3 0.40



5 2.00  
4 1.00  
3 0.40



5 2.00  
4 1.00  
3 0.40



5 2.00  
4 1.00  
3 0.40



5 10.00  
4 4.00  
3 1.00



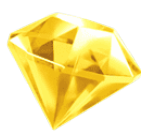
5 30.00  
4 10.00  
3 2.00



5 50.00  
4 20.00  
3 4.00



5 200.00  
4 60.00  
3 20.00



5 400.00  
4 100.00  
3 40.00



5 400.00

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.33%. The RTP was calculated by simulating 10,000,000,000 rounds.

SPECIAL SYMBOLS

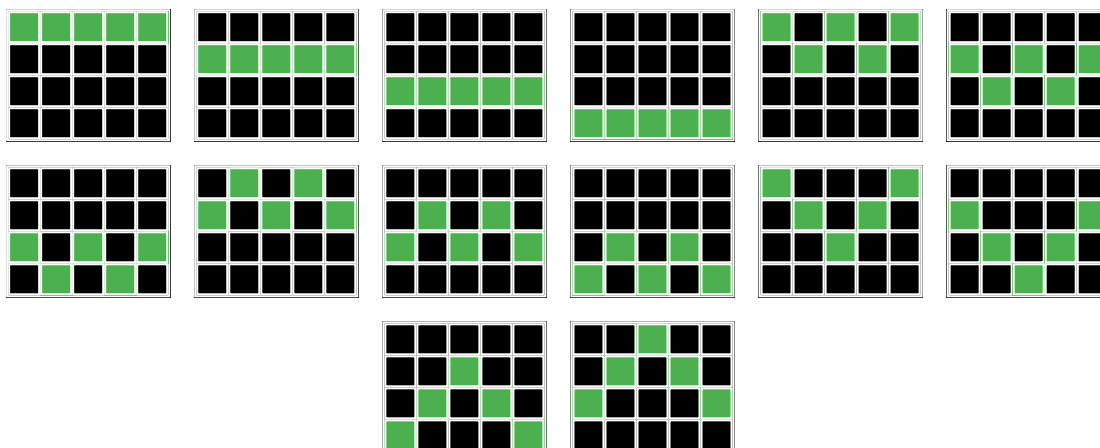
The Wild symbol substitutes for all symbols in the paytable.



## WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

You win if matching symbols appear along one of the following predefined lines on adjacent reels from left to right, starting with the leftmost reel. The number of possible lines in this game is 14. Please consult the payable for the number of each symbol required to win.



## BONUS BUY

This game offers the possibility to purchase bonus game features directly from the main game by pressing the BUY BONUS button.

This game offers the FeatureSpins™ buy option. When FeatureSpins™ are activated, each spin guarantees certain features and costs a set amount, based on your current bet level. FeatureSpins™ remain active until you disable them by clicking the DISABLE button.

The RTP when buying BONUSHUNT FEATURESPINS™ is 96.37%. For full information about this feature, see the section above.

The RTP when buying HIGH-ROLLER FEATURESPINS™ is 96.38%. For full information about this feature, see the section above.

The RTP when buying BLACK AND GOLD is 96.32%. For full information about this feature, see the section above.

The RTP when buying GOLDEN HITS is 96.33%. For full information about this feature, see the section above.

## GENERAL

### BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

### BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.10 and €100.00. Feature buys can exceed this limit.

## SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

## WIN

Winnings and winning combinations are paid according to the payable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the payable and reflect the current bet configuration. Only the highest win per winning way is paid.

## MAX WIN

The maximum achievable win in this game is 20 000 times your bet. The maximum win may be achieved by triggering specific combinations and/or features. When this amount is reached the game will display a message indicating the maximum win has been reached. The current round will then immediately end and your winnings will be awarded. If this occurs during free spins and/or other bonus feature(s), the game will return to the main screen and any remaining free spins and/or other bonus feature(s) will be discarded.

## FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

## AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

## ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

## TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

## KEYBINDS

- SHIFT + S - Toggle Sound
- SHIFT + M - Toggle Music
- SHIFT + I or G - Show/Hide Game info
- SHIFT + Arrow UP/DOWN - Change Bet amount
- ESC or BACKSPACE - Closes fullscreen windows (ex Game info)
- SHIFT + T - Change Turbo mode
- SHIFT + B or F - Show/Hide Bonus buy/FeatureSpins™ menu
- SHIFT + Arrow LEFT/RIGHT - Navigate between Bonus buy/FeatureSpins™ on confirmation page
- SHIFT + 1/2/3/4 - Bonus buy shortcut (to confirmation page)
- SHIFT + F1/F2/F3/F4 - FeatureSpins™ shortcut (to confirmation page)
- SHIFT + ENTER - Confirm purchase of Bonus buy/FeatureSpins™
- SHIFT + A - Show Autoplay menu/Stop Autoplay
- SHIFT + ENTER - Start Autoplay if Autoplay menu is open
- SHIFT + Arrow LEFT/RIGHT - Change number of rounds in Autoplay menu

## **ADDITIONAL INFORMATION**

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

## **INTERRUPTED GAME**

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 1 day, the round will be rolled back and the wager will be refunded.

## **HISTORY**

The result of a completed game may be viewed in History immediately after closing the game window. Results of unfinished games are not displayed in History.

## **GENERAL TERMS AND CONDITIONS**

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.