

GAME INFO - THE BOMB

ABOUT THE GAME

This is a POCKETZ game, our series of pocket format mobile games! The Bomb is an explosive 5x5 cluster win game experience with an explosive €1,000,000.00 Max Win! The maximum feature win in this game is 5500x plus the wins related to the combinations necessary to activate the game's bonus features.

TNT SYMBOL



The TNT feature is an extra blast that happens after the normal round is completed. All TNT symbols blast clear a 3x3 cluster so that new symbols land on the grid. Regular wins are awarded before the TNT feature is triggered.

WILD SYMBOLS



Connect a wild with a winning cluster in the main game to get a bigger win. Wild symbols can be a part of multiple win clusters. The wild symbol substitutes for all symbols except the BONUS and TNT symbols.

BONUS GAME



The bonus game is triggered by getting three Bonus scatter symbols. The bonus game scene consists of a total multiplier counter and also a Max Win progress bar. If you get 5 Max Win symbols, you win the €1,000,000.00 Max Win!



The bonus game consists of cascading symbols that can be either dead (rocks) or mystery crates. After each drop all mystery crates will reveal their content. Crates can be either empty, contain a Max Win progress symbol, contain multipliers or a multiplier of the total current multiplier. After each round the dead symbols collapse and the other symbols drop to the bottom. In the next round, new symbols drop down and fill all empty spaces.



Once the grid has been filled with crates, the multipliers are added to the total displayed at the top of the screen. The total win equals the displayed number multiplied with your bet amount.



"Add" multipliers can be either +1, +2, +3, +4, +5, +10.

"Multiply" multipliers can be either x2, x3, x4, x5 or x10.

"Max Win" progression symbols are immediately added to the progression bar. If you win the Max Win, the bonus game ends immediately and no further wins are awarded.

SYMBOL PAYOUTS

					
5-6	€0.20	€0.20	€0.20	€0.20	€0.20
7-8	€1.00	€1.00	€1.00	€1.00	€1.00
9-10	€10.00	€10.00	€10.00	€10.00	€10.00
11-12	€10.00	€16.00	€16.00	€16.00	€16.00
13-14	€20.00	€24.00	€24.00	€24.00	€24.00
15+	€40.00	€48.00	€48.00	€48.00	€48.00

				
5-6	€1.00	€1.00	€1.50	€2.00
7-8	€6.00	€6.00	€8.00	€12.00
9-10	€16.00	€16.00	€20.00	€24.00
11-12	€24.00	€24.00	€30.00	€38.00
13-14	€40.00	€40.00	€50.00	€64.00
15+	€80.00	€80.00	€100.00	€240.00

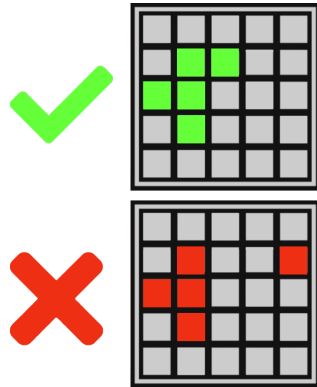
The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 95.17%. The RTP was calculated by simulating 10,000,000,000 rounds.

WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

Land 5 or more connecting symbols of the same kind anywhere on the grid to get a winning combination.

After every win the winning symbols are removed and new ones drop in. This continues until there are no more new wins on the reels.



GENERAL

BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.20 and €100.00.

SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

WIN

Winnings and winning combinations are paid according to the paytable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the paytable and reflect the current bet configuration. Only the highest win per winning way is paid.

MAX WIN

The maximum achievable win in this game is 5,500 times your bet. The maximum win may be achieved by triggering specific combinations and/or features. When this amount is reached the game will display a message indicating the maximum win has been reached. The current round will then immediately end and your winnings will be awarded. If this occurs during free spins and/or other bonus feature(s), the game will return to the main screen and any remaining free spins and/or other bonus feature(s) will be discarded.

FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 23 hours, the round will be rolled back and the wager will be refunded.

GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

MAX WIN TERMS

All Max Wins will be manually reviewed to ensure compliance with Hacksaw Gaming's terms and conditions as well as the terms and conditions of the operator. Any evidence of abuse or collusion will result in a loss of any Max Wins. All decisions are final.

After any Max Win Hacksaw Gaming reserves the right to request proof of age and perform checks in order to verify the identity and information provided by the account holder. These rules apply for the account holder:

- must not be under 18 years of age;
- must provide proof of address;
- must be a physical person (a legal entity will not be accepted);
- must not to be acting on behalf of another party;
- must not to be restricted by limited legal capacity.

The Max Win can not be won when playing in demo mode. Max Win winners will be contacted within 48 hours to verify the win.

GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a “real” physical device and the probabilities of it stopping on any particular position is determined by the game’s random number generator, and not the number of positions on each device.