

ABOUT THE GAME

This is a POCKETZ game, our series of pocket format mobile games!

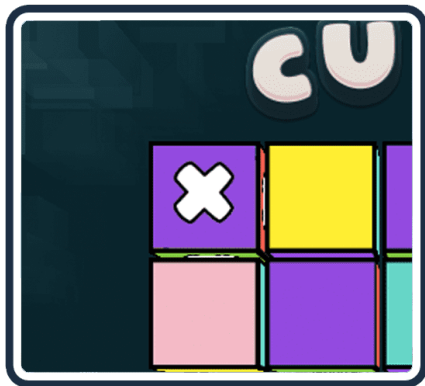
CUBES is back with a higher max win and more of everything! More multipliers, more features, more COLOR BLAST levels and more music.

CUBES 2 is a cluster win based game with a max win of over 10,500 times your bet! The goal is to match 5 or more connecting symbols of the same color anywhere on the grid to get a winning combination.

The game loads with a 5x5 grid. If a winning combination is hit on the initial spin, the game play area will grow with one cube in every direction to 7x7. If the amount awarded by the winning combination increases (by one or more levels as shown in the payable) the grid grows again up to two times to a maximum size of 11x11.

Wins are not awarded until the grid has stopped expanding.

CORNER MULTIPLIERS



In the main game, each corner of the initial 5x5 grid contains an X. If a winning cluster is formed that contains one of these cubes, the X will take on a number equivalent to the number of cubes in the winning cluster. The final win will be multiplied with the factor shown.

If a winning cluster connects with multiple corner cubes, the factors shown will be added before being multiplied with the win. For example: If the winning cluster size is 9 cubes which connects with two corner cubes, the total multiplier will be 18.

FREE SPINS



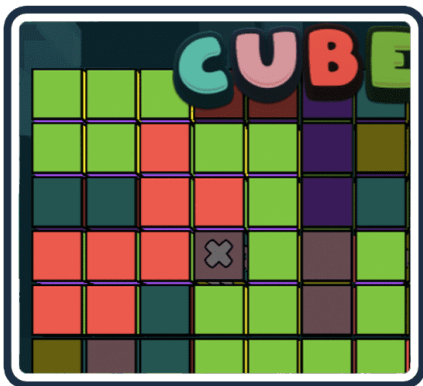
Activate the free spins feature by getting 5 or more winning clusters in different colors! You will be awarded 5 free spins and enter the free spin mode. Pick mystery cubes until you get a color - this color will be sticky for the duration of the free spins. Before you get a color you can also get additional free spins. The maximum number of free spins that can be awarded in total in this mode is 12.

In the free spins mode, the size of the grid does not decrease between free spins. All wins in the chosen color are sticky for the duration of the free spins. The max win in this feature is over 10,500 times your bet!

In this game mode, extra wins (based on your bet level) are awarded as soon as you pass a certain number of cubes in the chosen color according to the table below:

Cluster size	Win
50	500x
70	2500x
90	7000x

MULTI-COLOR FREE SPINS



Activate the free spins feature by getting all four corner multipliers in the same color in the initial spin! You will be awarded between 5-10 free spins and enter the multi-color free spin mode. Pick mystery cubes until you get the number of free spins - all of the colors you collect in this mode will be sticky for the duration of the free spins. The game mode starts once the number of awarded free spins is revealed. The maximum number of free spins that can be awarded in total in this mode is 10.

In the Multi-color free spins mode, the size of the grid does not decrease between free spins. All wins in the picked colors are sticky for the duration of the free spins.

The max win in this feature is 7,500 times your bet!

SYMBOL PAYOUTS

			
25+	€80.00	€80.00	€80.00
20-24	€64.00	€64.00	€64.00
15-19	€48.00	€48.00	€48.00
12-14	€20.00	€20.00	€20.00
10-11	€8.00	€8.00	€8.00
9	€6.00	€6.00	€6.00
8	€3.00	€3.00	€3.00
7	€0.60	€0.60	€0.60
6	€0.40	€0.40	€0.40
5	€0.20	€0.20	€0.20

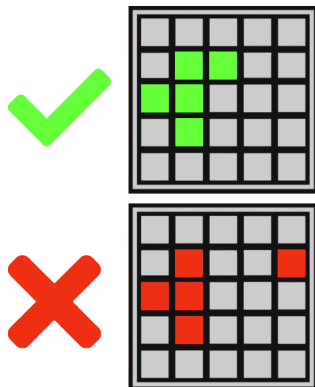
			
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9	€6.00	€6.00	€6.00
8	€3.00	€3.00	€3.00
7	€0.60	€0.60	€0.60
6	€0.40	€0.40	€0.40
5	€0.20	€0.20	€0.20

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.33%. The RTP was calculated by simulating 10,000,000,000 rounds.

WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

Land 5 or more connecting symbols of the same kind anywhere on the grid to get a winning combination.



BONUS BUY

This game offers the possibility to purchase the special feature(s) directly from the main game by pressing the BUY BONUS button.

The RTP when buying MULTI-COLOR FREE SPINS is 96.3%. For full information about this feature, see the section above.

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GENERAL

BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.20 and €100.00. Feature buys can exceed this limit.

SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

WIN

Winnings and winning combinations are paid according to the payable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the payable and reflect the current bet configuration. Only the highest win per winning way is paid.

MAX WIN

The maximum achievable win in this game is 10,500 times your bet. The maximum win may be achieved by triggering specific combinations and/or features. When this amount is reached the game will display a message indicating the maximum win has been reached. The current round will then immediately end and your winnings will be awarded. If this occurs during free spins and/or other bonus feature(s), the game will return to the main screen and any remaining free spins and/or other bonus feature(s) will be discarded.

FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 23 hours, the round will be rolled back and the wager will be refunded.

GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all plays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.