

GAME INFO - UNDEAD FORTUNE

INTRO

Beware the curse of the undead! Undead Fortune is a 5x4 slot game with payline wins and a max win of 10,000 times your bet! This game has Walking and Expanding duels with two exciting bonus games designed around the DuelReels™ mechanic! Are you brave enough to search for the fortune guarded deep in the catacombs?

WALKING AND EXPANDING DUELS

These features build on the classic DuelReels™ with additional functionality. All duels show a monster that you must defeat. Depending on the duel type, additional mechanics then trigger.

Walking Duels

Land Walk VS scatter symbols to activate Walking duels. Multiple Walk VS symbols can land simultaneously. Activated Walking duels are always wild and have a multiplier value at the top.



If the monster is defeated, the multiplier is applied to the whole duel. Any winning lines that connect with the duel are multiplied by the value of the multiplier. If more than one Walking duels are part of the same winning combination, their multiplier values are first added together and then applied to the win.

The possible multipliers are: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 15x, 20x, 25x, 50x, 100x, 150x, 200x

Defeating the monster in at least one duel awards a respin. Duels where the monster was defeated remain active and walk across the reels to the left. Each Walking duels moves one reel to the left, unless blocked by the edge of the grid or another Walking duels.

Walking duels where the monster was not defeated are removed.

New Walk VS symbols can land on the respin to activate new Walking duels.

Each active Walking duels then triggers a new duel with a new monster and the process above repeats.

Expanding DuelReels™

Land the green Expand VS scatter symbol on reels 2, 3, 4 or 5 to activate Expanding duels. Only one Expand VS symbol can land at a time. Activated Expanding duels are always wild and have a multiplier value at the top.



If the monster is defeated, the multiplier at the top is saved at the bottom of the duel. The Expanding duel then grows one reel to the left, unless blocked by the edge of the grid, and triggers a new duel with a new monster, and the process repeats. The value of the bottom multiplier is accumulated from all defeated monsters.

The possible multipliers are: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 15x, 20x, 25x, 50x, 100x, 150x, 200x

If the monster is not defeated, or after the Expanding duel can not grow any further to the left, the multiplier value saved at the bottom is applied to the whole duel. Any winning lines that connect with the duel are multiplied by the value of the multiplier.

BONUS GAMES

All landed TOMB and CURSE symbols turn into wilds if they are or will be a part of a win or if they can trigger a bonus feature.

THE CURSE

Landing 3 CURSE scatter symbols during one round in the base game activates THE CURSE bonus game. Symbols can be accumulated during a whole round, including respins.



This bonus awards 10 free spins with a higher chance of landing Walk VS and Expand VS symbols.

THE TOMB

Landing 3 TOMB scatter symbols during one round in the base game activates THE TOMB bonus game. Symbols can be accumulated during a whole round, including respins.



The symbols appearing in this feature are: Tomb VS symbols, Epic VS symbols, Unlock symbols, Golden Unlock symbols, and non-paying symbols.

This bonus has special locking reels with a multiplier above each reel. The bonus ends when all 5 reels are locked simultaneously. Reels 1 and 5 start locked. The paid award will equal the total of all multipliers times the bet level.

Land Tomb VS scatter symbols to activate Tomb duels with a multiplier value at the top.



If the monster is defeated, the duel multiplier is added to the multiplier above the corresponding reel.

The possible multipliers are: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 15x, 20x, 25x, 50x, 100x, 150x, 200x

If the monster is not defeated, the corresponding reel is locked.

Land Epic VS scatter symbols to activate Epic Tomb duels. Epic tomb duels have a multiplier at the top that can be either adding or multiplying.



If the monsters are defeated, the duel multiplier is applied to all unlocked reels' multiplier values.

If the monsters are not defeated, the reel where the Epic VS symbol landed is locked

The possible adding multipliers are: 25x, 50x, 100x, 150x, 200x

The possible multiplying multipliers are: x2, x3, x4, x5, x10, x15, x20

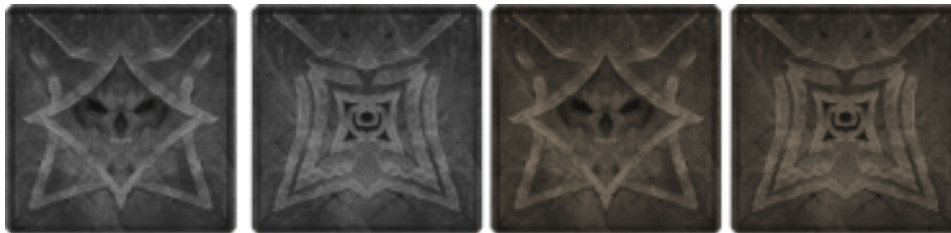
Locked reels can be unlocked individually by landing 4 Unlock symbols simultaneously on a reel, shown in the cutouts on each locked reel. Unlock symbols can only be landed on locked reels.



Landing the Golden Unlock scatter symbol unlocks all reels at once! The Golden Unlock symbol can only land on unlocked reels.



The following symbols are non-paying:



SYMBOL PAYOUTS

					
5	€2.00	€2.00	€2.40	€2.40	€3.00
4	€0.60	€0.60	€0.60	€0.60	€0.80
3	€0.20	€0.20	€0.20	€0.20	€0.20

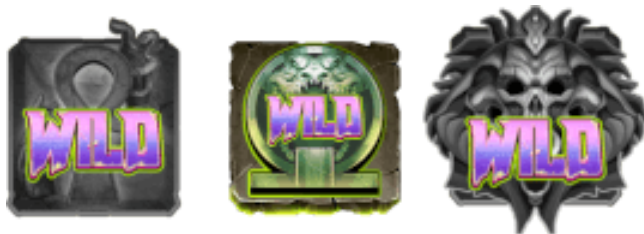
					
5	€8.00	€8.00	€12.00	€16.00	€20.00
4	€2.00	€2.00	€4.00	€6.00	€8.00
3	€1.00	€1.00	€2.00	€2.40	€3.00

	
5	€20.00

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.29%. The RTP was calculated by simulating 10,000,000,000 rounds.

SPECIAL SYMBOLS

The Wild symbols substitutes for all High or Low paying symbols.



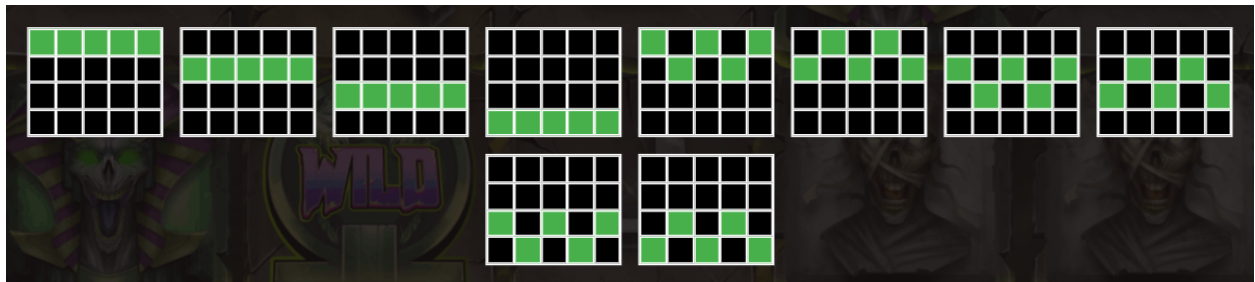
The Wild, Walk VS and Expand VS symbols do not appear in The Tomb bonus game. Walk VS and Expand VS symbols cannot appear at the same time.

The CURSE and TOMB symbols appear only in the base game on reels 1, 3 and 5.

WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

You win if matching symbols appear along one of the following predefined winning lines on adjacent reels from left to right, starting with the leftmost reel. Please consult the payable for the number of each symbol required to win.



BONUS BUY

This game offers the possibility to purchase the special feature(s) directly from the main game by pressing the BUY BONUS button.

This game offers the FeatureSpins™ buy option. When FeatureSpins™ are activated, each spin guarantees certain features and costs a set amount, based on your current bet level.

FeatureSpins™ remain active until you disable them by clicking the DISABLE button.

The RTP when buying THE CURSE is 96.35%. For full information about this feature, see the section above.

The RTP when buying THE TOMB is 96.36%. For full information about this feature, see the section above.

The RTP when buying BONUS FEATURESPINS™ is 96.24%. For full information about this feature, see the section above.

The RTP when buying WALKING DUEL FEATURESPINS™ is 96.37%. For full information about this feature, see the section above.

The RTP when buying EXPANDING DUEL FEATURESPINS™ is 96.42%. For full information about this feature, see the section above.

GENERAL

BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.10 and €100.00. Feature buys can exceed this limit.

SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

WIN

Winnings and winning combinations are paid according to the payable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the payable and reflect the current bet configuration. Only the highest win per winning way is paid.

MAX WIN

The maximum achievable win in this game is 10,000 multiplied with the current bet level. The maximum win may be achieved by triggering specific combinations and/or features.

FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an

unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 30 days, the round will be rolled back and the wager will be refunded.

GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.