

## ABOUT THE GAME

Strike first, strike hard, no mercy! Step inside the Dojo and meet your Master. Together, you will embark on a journey of the body and mind along the Path of Illumination. Shaolin Master is a 5-reel, 6-row game with cluster wins, cascades, and mind-bending mechanics. The max win of 10,000 times your bet can be reached in all game modes!

## FEATURES

### CASCADES

When a winning combination occurs all winning symbols that were a part of the winning cluster are removed from the grid after all current wins have been awarded.

New symbols cascade in to replace the removed symbols, potentially creating new wins and additional cascades.

### CHI ORBS

Chi Orbs are wild multiplier symbols that have a chance to land on the grid. When a Chi Orb symbol is part of a winning combination the multiplier on the Chi Orb will multiply the value of the cluster win.

There are three types of Chi Orb multiplier symbols:

Blue Chi Orb: Will land with a multiplier value of 1x and increase by +1 after every time it has been a part of a cluster win.



Red Chi Orb: Will land with a multiplier value of 1x and increase after every time it is a part of a win, increasing by +1 for each symbol that was a part of the winning cluster (including any Chi Orbs).



Balance Chi Orb: This Chi Orb appears only on cascades. When it appears it will land with a multiplier value that is the product of any Red and Blue Chi Orb multipliers on the grid. If it is a part of a win, it will apply its multiplier value to the win, and then disappear from the grid together with the other winning symbols.



If multiple Chi Orbs are a part of the same win, the values of all the Chi Orbs in that win will be multiplied with each other before being applied to the win.

Blue and Red Chi Orbs are not removed together with the symbols of winning clusters during cascades, but are persistent until the end of the round. At the end of each round, all Chi Orbs are removed from the grid.

## THE STUDENT

Activate this bonus feature with 10 free spins by landing 3 FS scatter symbols at the same time during the base game. Activate this bonus feature with 12 free spins by landing 4 FS scatter symbols at the same time during the base game.



In this bonus feature all paying symbols from the base game can reappear together with a special Green Chi Orb and a Green Gem multiplier modifier symbol.

This feature has multipliers below each reel. Multipliers are increased when winning clusters form, increasing by 1x for each winning symbol on the corresponding reels. The multipliers can also be multiplied by the Green Gem multiplier modifier symbol. The possible values for the Green Gem multiplier modifiers are: x2, x3, x4, x5, x6, x7, x8, x9 and x10.



When the Green Chi Orb symbol lands on a reel, the multiplier for that reel is activated. All activated multipliers are global. The value of all activated multipliers are added together and multiply the value of each winning cluster. Each time a multiplier is activated 3 additional spins are awarded. A maximum of one Green Chi Orb can land per reel. The max value per multiplier is 9999x.



## THE MASTER

Activate this bonus feature with 3 refilling lives by landing 5 FS scatter symbols at the same time during the base game.

In this bonus feature the symbols from the base game are replaced by special Stone block symbols.



This feature has multipliers above each reel. Multipliers are increased by landing Multiplier Modifier Blocks, which can be either adding or multiplying. There are Normal and Epic variants of both blocks, which affect either only the multiplier in the reel where they land, or all multipliers. The max value per multiplier on a reel is 9999x.

Adding modifier block values can be:

Blue Gem: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x

Epic Blue Gem: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x



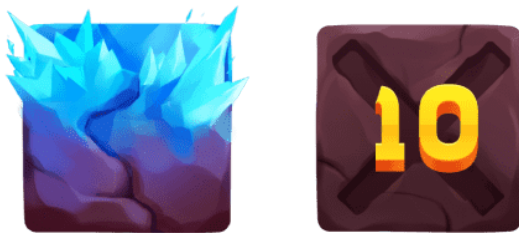
Multiplying modifier block values can be:

Green Gem: x2, x3, x4, x5, x6, x7, x8, x9, x10

Epic Green Gem: x2, x3, x4, x5, x6, x7, x8, x9, x10



When an Ice block drops onto the grid, it will be crushed and a Multiplier Block will drop from the multiplier above the reel and fill the empty space. The value on each Multiplier Block is equal to the value of the reel multiplier where they drop. Multiplier Blocks fall to the bottom of the grid at the end of each drop, where they stick and stack on top of each other to gradually fill up the grid.



There is also a special Crusher Block that falls through all other blocks to the bottom of the grid and destroys all Multiplier Blocks in its path to make room for new blocks to drop in. When the Crusher Block reaches the bottom of the grid, it transforms into a Multiplier Block with a value equal to the sum of all Multiplier Blocks that were destroyed by the Crusher Block.



Every time a Multiplier Block, Multiplier Modifier Block or Crusher Block lands, the remaining spins reset to 3. When the bonus feature ends, the payout will equal the sum of all Multiplier Blocks times the bet level. 3 spins in a row without a Multiplier Block, Multiplier Modifier Block or Crusher Block ends the feature.

## SYMBOL PAYOUTS

|       |  |  |  |  |  |
|-------|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
| 15+   | 6.00                                                                              | 6.00                                                                              | 6.00                                                                              | 6.00                                                                                | 6.00                                                                                |
| 10-14 | 3.00                                                                              | 3.00                                                                              | 3.00                                                                              | 3.00                                                                                | 3.00                                                                                |
| 9     | 0.80                                                                              | 0.80                                                                              | 0.80                                                                              | 0.80                                                                                | 0.80                                                                                |
| 8     | 0.20                                                                              | 0.20                                                                              | 0.20                                                                              | 0.20                                                                                | 0.20                                                                                |
| 7     | 0.12                                                                              | 0.12                                                                              | 0.12                                                                              | 0.12                                                                                | 0.12                                                                                |
| 6     | 0.08                                                                              | 0.08                                                                              | 0.08                                                                              | 0.08                                                                                | 0.08                                                                                |
| 5     | 0.04                                                                              | 0.04                                                                              | 0.04                                                                              | 0.04                                                                                | 0.04                                                                                |

|       |  |  |  |  |  |
|-------|------------------------------------------------------------------------------------|------------------------------------------------------------------------------------|------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------|
| 15+   | 8.00                                                                               | 8.00                                                                               | 16.00                                                                              | 16.00                                                                                | 24.00                                                                                |
| 10-14 | 6.00                                                                               | 6.00                                                                               | 7.00                                                                               | 7.00                                                                                 | 8.00                                                                                 |
| 9     | 1.20                                                                               | 1.20                                                                               | 1.60                                                                               | 1.60                                                                                 | 2.00                                                                                 |
| 8     | 0.80                                                                               | 0.80                                                                               | 1.20                                                                               | 1.20                                                                                 | 1.60                                                                                 |
| 7     | 0.40                                                                               | 0.40                                                                               | 0.80                                                                               | 0.80                                                                                 | 1.00                                                                                 |
| 6     | 0.24                                                                               | 0.24                                                                               | 0.40                                                                               | 0.40                                                                                 | 0.60                                                                                 |
| 5     | 0.12                                                                               | 0.12                                                                               | 0.20                                                                               | 0.20                                                                                 | 0.40                                                                                 |

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.31%. The RTP was calculated by simulating 10,000,000,000 rounds.

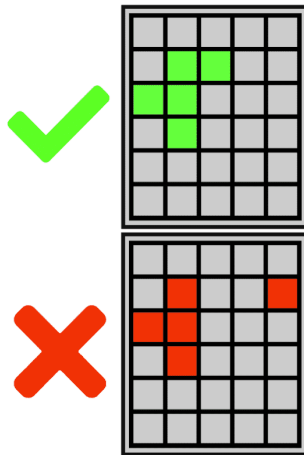
## SPECIAL SYMBOLS

The Blue, Red and Balance Chi Orb symbols only appear in the base game, and act as Wild symbols that substitute for any Low- or High-paying symbol. The Green Chi Orb symbol only appears in THE STUDENT bonus game and does not substitute for any other symbols. FS symbols does not appear in the THE STUDENT bonus game.

## WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

Land 5 or more connecting symbols of the same kind anywhere on the grid to get a winning combination.



After every win the winning symbols are removed and new ones drop in. This continues until there are no more new wins on the reels.

## BONUS BUY

This game offers the possibility to purchase bonus game features directly from the main game by pressing the BUY BONUS button.

This game offers the FeatureSpins™ buy option. When FeatureSpins™ are activated, each spin guarantees certain features and costs a set amount, based on your current bet level.

FeatureSpins™ remain active until you disable them by clicking the DISABLE button.

The RTP when buying BONUSHUNT FEATURESPINS™ is 96.28%. For full information about this feature, see the section above.

The RTP when buying THE STUDENT is 96.29%. For full information about this feature, see the section above.

The RTP when buying THE MASTER is 96.3%. For full information about this feature, see the section above.

## GENERAL

### BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

## BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between lei 0.40 and lei 400.00. Feature buys can exceed this limit.

## SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

## WIN

Winnings and winning combinations are paid according to the paytable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the paytable and reflect the current bet configuration. Only the highest win per winning way is paid.

## MAX WIN

The maximum achievable win in this game is 10,000 times your bet. The maximum win may be achieved by triggering specific combinations and/or features. When this amount is reached the game will display a message indicating the maximum win has been reached. The current round will then immediately end and your winnings will be awarded. If this occurs during free spins and/or other bonus feature(s), the game will return to the main screen and any remaining free spins and/or other bonus feature(s) will be discarded.

## FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

## AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

## ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

## TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

# ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

# INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 1 day, the round will be rolled back and the wager will be refunded.

# GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

# GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.