

ABOUT THE GAME

Only one gunslinger is left standing when the blood has been spilled and the dust settles...

You won't hear her coming — all you'll see is the red glow of her cigarette, casting a fiery halo around her. She's the Belle of the Bounty Board, the Lady of Lead. Katherine "Quick Draw Kate" O'Callaghan earned her name surviving a four-man shootout before they even cleared leather. She never pulls first—just pulls fast. With a black Revolver she calls “The Last Word” and nerves of steel, they say death has a soft spot for her, and Outlaws know crossing her is the last mistake they'll ever make.

Saddle up and ride out with Quick Draw Kate in Bullets and Bounty, a 5-reel, 5-row game packed with payline wins, DuelReels™ and a hot reward of up to 20 000 times your bet available in every game mode.

FEATURES

DUELREELS™

When a VS or Bounty VS symbol lands, it expands into a DuelReel if part of a winning combination once expanded. Fully expanded DuelReels™ count as Wild reels and substitute for all symbols in the paytable. Once expanded, the DuelReel will cover the entire reel, triggering a Duel between two duelists. Each DuelReel will have 1 Adding Multiplier assigned to each of the 2 duelists.



When a VS symbol expands, it expands into an Outlaw DuelReel. The Multiplier from the surviving duelists will be applied across that entire DuelReel and is added to all wins connected to that reel. If more than 1 Outlaw DuelReel is part of the same winning combination, their winning Multipliers are added together before being applied to the win.



The possible Multiplier values for Outlaw DuelReels™ are: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 15x, 20x, 25x, 50x, 100x.

When a Bounty VS symbol expands, it expands into a Bounty DuelReel with a Duel between the Bounty Hunter and an Outlaw. If the Bounty Hunter wins a Duel, she collects the Multiplier from the Outlaw and combines it with her existing Multiplier, and another Duel is triggered on the same Bounty DuelReel. On the new Duel, the Bounty Hunter will display her combined Multiplier from the previous Duel. This repeats until the Bounty Hunter loses a Duel or after 3 Duels have been played. When the Bounty Hunter loses a Duel, her collected Multiplier is applied to that Bounty DuelReel. The Multiplier values for Bounty DuelReels™ start at 2x.



Only 1 VS symbol or 1 Bounty VS symbol can land on a reel at a time.

BONUS GAME - TRUE GRIT

Activate this bonus with 10 free spins by landing 3 FS scatter symbols at the same time during the base game. This brings you into a Bonus Gamble, where you have a choice to either play the TRUE GRIT bonus game or to Gamble.



The TRUE GRIT bonus keeps the base game's mechanics and has Progressive Bounty Hunter Multipliers! The latest Bounty Hunter Multiplier to win in a DuelReel becomes the starting Multiplier for the next Bounty Hunter that appears in a DuelReel!

Landing additional FS symbols at the same time in the bonus awards extra free spins:

2 FS symbols award +2 free spins,

3 FS symbols award +4 free spins.

If you choose to Gamble, a revolver will spin and land on 1 of 6 outcomes:



Outcomes 1 and 2 will immediately award the FOUR SHOTS TO FREEDOM bonus.



Outcomes 3 and 4 will award an immediate 5x Cash Prize.

Outcome 5 awards an immediate 10x Cash Prize.

Outcome 6 awards an immediate 20x Cash Prize.

BONUS GAME - FOUR SHOTS TO FREEDOM

Activate this bonus with 10 free spins by landing 4 FS scatter symbols at the same time during the base game.



This bonus game keeps the base game's mechanics. In addition, a Bullets & Bounty Bar is displayed outside the grid that will award DuelSpins and VS symbols. Only Bounty VS symbols will appear during regular free spins. Each Duel the Bounty Hunter wins increases the Bullets & Bounty Bar by one step.



4 DuelSpin Levels are available in this bonus game:

2 Bounty Hunter wins unlock Level 1, which awards 3 extra free spins and a DuelSpin with a minimum of 2 VS symbols!

3 Bounty Hunter wins unlock Level 2, which awards 3 extra free spins and a DuelSpin with a minimum of 3 VS symbols!

4 Bounty Hunter wins unlock Level 3, which awards 3 extra free spins and a DuelSpin with a minimum of 4 VS symbols!

5 Bounty Hunter wins unlock Level 4, which awards 3 extra free spins and a DuelSpin with a minimum of 5 VS symbols!

Each DuelSpin is awarded immediately after the free spin where you unlocked it and does not count towards your number of free spins in the bonus. If more than 1 is unlocked in the same spin, they are awarded in sequence before proceeding to the next free spin.

HIDDEN EPIC BONUS - GO AHEAD, MAKE HER DAY

Activate this bonus with 10 free spins by landing 5 FS scatter symbols at the same time during the base game.



This Hidden Epic Bonus game keeps the mechanics of the FOUR SHOTS TO FREEDOM bonus, starting the first spin at DuelSpin Level 1. Additionally, it also has Progressive Bounty Hunter Multipliers!

SYMBOL PAYOUTS

				
5 2.00 4 1.00 3 0.40	5 2.00 4 1.00 3 0.40	5 2.00 4 1.00 3 0.40	5 2.00 4 1.00 3 0.40	5 4.00 4 2.00 3 1.00
				
5 5.00 4 2.40 3 1.20	5 6.00 4 3.00 3 1.40	5 10.00 4 4.00 3 2.00	5 20.00 4 10.00 3 4.00	
				
5 60.00	5 60.00	5 60.00		

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.27%. The RTP was calculated by simulating 10,000,000,000 rounds.

The RTP in a TRUE GRIT bonus round won from the base game is 96.36% when never gambling, and 96.30% when always gambling once. For full information about this feature, see section above.

SPECIAL SYMBOLS

The Wild symbol substitutes for all symbols in the payable.

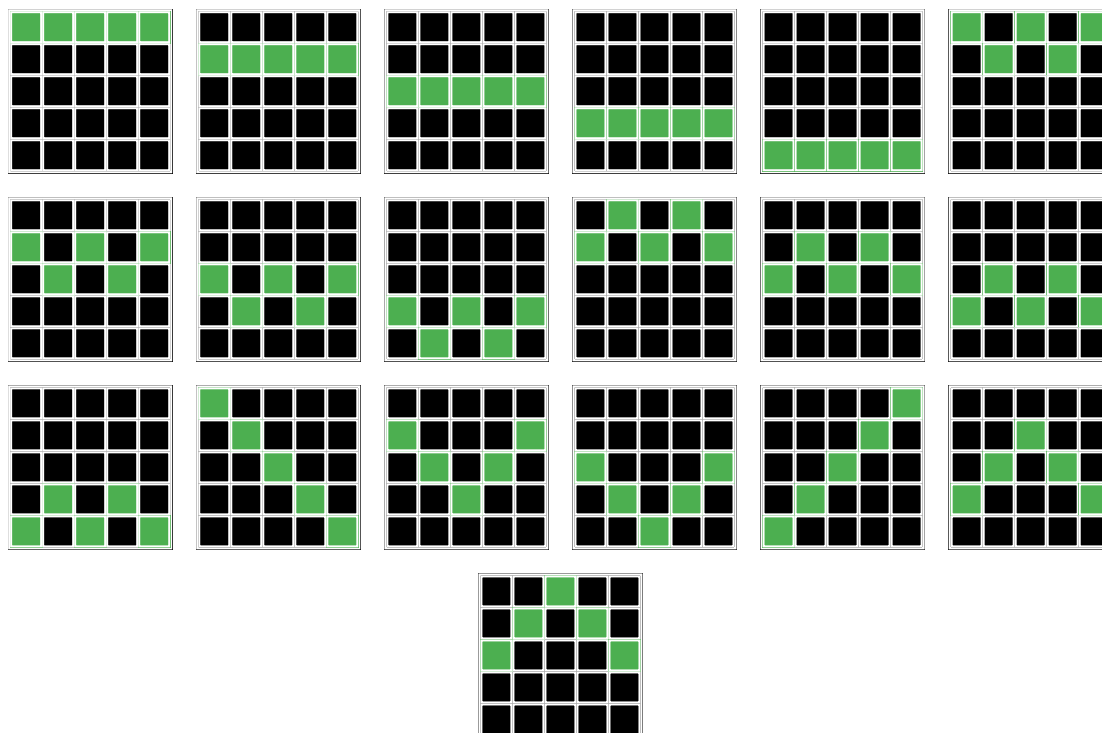


FS symbols cannot land in the FOUR SHOTS TO FREEDOM and the GO AHEAD, MAKE HER DAY bonuses.

WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

You win if matching symbols appear along one of the following predefined lines on adjacent reels from left to right, starting with the leftmost reel. The number of possible lines in this game is 19. Please consult the payable for the number of each symbol required to win.



BONUS BUY

This game offers the possibility to purchase bonus game features directly from the main game by pressing the BUY BONUS button.

This game offers the FeatureSpins™ buy option. When FeatureSpins™ are activated, each spin guarantees certain features and costs a set amount, based on your current bet level. FeatureSpins™ remain active until you disable them by clicking the DISABLE button.

The RTP in a TRUE GRIT bonus round won from BONUSHUNT FEATURESPINS™ is 96.24% when never gambling, and 96.33% when always gambling once. For full information about this feature, see section above.

The RTP in a TRUE GRIT bonus buy round is 96.36% when never gambling, and 96.26% when always gambling once. For full information about this feature, see section above.

The RTP when buying BONUSHUNT FEATURESPINS™ is 96.24%. For full information about this feature, see the section above.

The RTP when buying BAD BLOOD FEATURESPINS™ is 96.36%. For full information about this feature, see the section above.

The RTP when buying DRAW OR DIE FEATURESPINS™ is 96.29%. For full information about this feature, see the section above.

The RTP when buying TRUE GRIT is 96.26%. For full information about this feature, see the section above.

The RTP when buying FOUR SHOTS TO FREEDOM is 96.3%. For full information about this feature, see the section above.

GENERAL

BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.10 and €100.00. Feature buys can exceed this limit.

SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

WIN

Winnings and winning combinations are paid according to the payable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the payable and reflect the current bet configuration. Only the highest win per winning way is paid.

MAX WIN

The maximum achievable win in this game is 20 000 times your bet. The maximum win may be achieved by triggering specific combinations and/or features. When this amount is reached the game will display a message indicating the maximum win has been reached. The current round will then immediately end and your winnings will be awarded. If this occurs during free spins and/or other bonus feature(s), the game will return to the main screen and any remaining free spins and/or other bonus feature(s) will be discarded.

FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

KEYBINDS

- SHIFT + S - Toggle Sound
- SHIFT + M - Toggle Music
- SHIFT + I or G - Show/Hide Game info
- SHIFT + Arrow UP/DOWN - Change Bet amount
- ESC or BACKSPACE - Closes fullscreen windows (ex Game info)
- SHIFT + T - Change Turbo mode
- SHIFT + B or F - Show/Hide Bonus buy/FeatureSpins™ menu
- SHIFT + Arrow LEFT/RIGHT - Navigate between Bonus buy/FeatureSpins™ on confirmation page
- SHIFT + 1/2/3/4 - Bonus buy shortcut (to confirmation page)
- SHIFT + F1/F2/F3/F4 - FeatureSpins™ shortcut (to confirmation page)
- SHIFT + ENTER - Confirm purchase of Bonus buy/FeatureSpins™
- SHIFT + A - Show Autoplay menu/Stop Autoplay
- SHIFT + ENTER - Start Autoplay if Autoplay menu is open
- SHIFT + Arrow LEFT/RIGHT - Change number of rounds in Autoplay menu

ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 1 day, the round will be rolled back and the wager will be refunded.

HISTORY

The result of a completed game may be viewed in History immediately after closing the game window. Results of unfinished games are not displayed in History.

GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.