

## ABOUT THE GAME

Meet Rusty and Curly! This duo of destruction are most likely the silliest shooting funslingers in the entire West! Join them and their companions Crispy & Chewy as they wreak havoc on their way through the muddy roads of Dorkville! Rusty & Curly is a 5-reel, 4-row game with payline wins, semi-sticky Wild Poster symbols and multiplier Wild Reels.

The max win of 10,000 times your bet can be achieved in the Stick To The Plan! and Who Shot The Sheriff? bonus games.

## FEATURES

### ALMOST STICKY WILD POSTERS

Wild Posters can land with Hearts, a Multiplier, or both! They will stay on the grid and give respins as long as at least one Heart remains.



Each Wild Poster can land with up to 3 Hearts and loses one Heart per respin. Once no Hearts are left, the Wild Poster will be removed on the next respin.

Wild Posters can also land with a random multiplier from one of the following values: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x.

All landed FS symbols will be collected in the progress bar above the grid during the respins. If you manage to collect 3 or 4, you get a bonus!



## STICK TO THE PLAN!

Come on down to Bonus Town, where the grass is dead and the girls are gritty! Get 3 FS scatter symbols during one spin in the base game to activate the STICK TO THE PLAN! bonus feature with 6 free spins!

This bonus feature improves on the base game experience by increasing the chance that Wild Posters land with a greater number of Hearts and bigger Multipliers!

In the bonus feature, Wild Poster multiplier can be one of the following values: 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 25x, 50x, 100x.

While there is at least one Wild Poster on the grid with one Heart or more, you will be given free respins that do not count towards your awarded free spins!

## WHO SHOT THE SHERIFF?

When the bullets start flying, what's the best thing to do? Shoot more, of course! Get 4 FS scatter symbols during one spin in the base game to activate the WHO SHOT THE SHERIFF? bonus feature with 12 free spins divided in 3 Cycles!

This bonus feature consists of a Collect Phase and a Payout Phase which together make up one "Cycle" that consists of 1 Collect Phase spin and 3 Payout Phase spins.

In the Collect Phase either Rusty, Curly or both of them will land and expand to a Wild Reel on a random reel. They will then both shoot 1 to 6 times at the Multipliers that appear on the grid.

The total value of the Multipliers they shoot at will be added to that Wild Reel in the Payout Phase. The available Multiplier values are: 1x, 2x, 3x, 4x, 5x, 10x, 15x, 20x, 25x, 50x, 100x, 200x.

The Payout Phase consists of 3 spins with paying symbols. The Rusty & Curly Wild Reels are sticky with Multiplier values carried over from the Collect Phase. After 3 Payout Phase spins the game will go back to the Collect Phase again.

During the Payout Phase, Crispy & Chewy symbols can also land and expand to Wild Reels, but will not have any multipliers. Crispy & Chewy Wild Reels are not sticky.

Landing additional FS symbols in the feature will award additional Cycles. Landing 3 FS symbols at the same time awards 1 additional Cycle; landing 4 FS symbols awards 2 additional Cycles.

## SYMBOL PAYOUTS

|                                                                                   |                               |                                                                                    |                                |                                                                                     |                               |                                                                                     |                               |
|-----------------------------------------------------------------------------------|-------------------------------|------------------------------------------------------------------------------------|--------------------------------|-------------------------------------------------------------------------------------|-------------------------------|-------------------------------------------------------------------------------------|-------------------------------|
|  | 5 €2.00<br>4 €1.00<br>3 €0.20 |   | 5 €2.00<br>4 €1.00<br>3 €0.20  |    | 5 €2.00<br>4 €1.00<br>3 €0.20 |  | 5 €2.00<br>4 €1.00<br>3 €0.20 |
|  | 5 €6.00<br>4 €2.00<br>3 €1.00 |   | 5 €6.00<br>4 €2.00<br>3 €1.00  |  | 5 €8.00<br>4 €4.00<br>3 €2.00 |                                                                                     |                               |
|  | 5 €8.00<br>4 €4.00<br>3 €2.00 |  | 5 €20.00<br>4 €8.00<br>3 €4.00 |                                                                                     |                               |                                                                                     |                               |
|                                                                                   |                               |  | 5 €20.00                       |                                                                                     |                               |                                                                                     |                               |

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.29%. The RTP was calculated by simulating 10,000,000,000 rounds.

## SPECIAL SYMBOLS

Wild Poster symbol substitutes for all symbols in the payable.

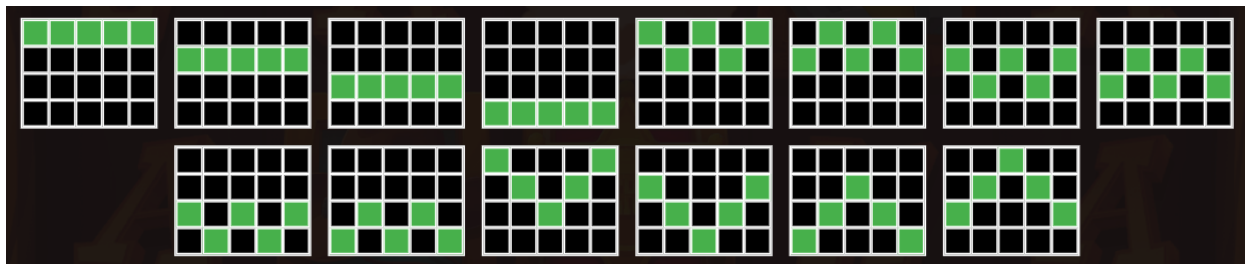
Wild Reels substitute for all symbols in the payable.

The FS symbol does not appear in the STICK TO THE PLAN game mode.

## WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

You win if matching symbols appear along one of the following predefined lines on adjacent reels from left to right, starting with the leftmost reel. The number of possible lines in this game is 14. Please consult the payable for the number of each symbol required to win.



## BONUS BUY

This game offers the possibility to purchase the special feature(s) directly from the main game by pressing the BUY BONUS button.

This game offers the FeatureSpins™ buy option. When FeatureSpins™ are activated, each spin guarantees certain features and costs a set amount, based on your current bet level.

FeatureSpins™ remain active until you disable them by clicking the DISABLE button.

The RTP when buying BONUSHUNT FEATURESPINS™ is 96.4%. For full information about this feature, see the section above.

The RTP when buying THE STICK-UP FEATURESPINS™ is 96.29%. For full information about this feature, see the section above.

The RTP when buying STICK TO THE PLAN! is 96.29%. For full information about this feature, see the section above.

The RTP when buying WHO SHOT THE SHERIFF? is 96.41%. For full information about this feature, see the section above.

## GENERAL

### BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

### BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.10 and €100.00. Feature buys can exceed this limit.

### SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

### WIN

Winnings and winning combinations are paid according to the paytable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the paytable and reflect the current bet configuration. Only the highest win per winning way is paid.

#### MAX WIN

The maximum achievable win in this game is 10,000 times your bet. The maximum win may be achieved by triggering specific combinations and/or features. When this amount is reached the game will display a message indicating the maximum win has been reached. The current round will then immediately end and your winnings will be awarded. If this occurs during free spins and/or other bonus feature(s), the game will return to the main screen and any remaining free spins and/or other bonus feature(s) will be discarded.

#### FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

#### AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

#### ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

#### TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

## ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

## INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 1 day, the round will be rolled back and the wager will be refunded.

## GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

## GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a “real” physical device and the probabilities of it stopping on any particular position is determined by the game’s random number generator, and not the number of positions on each device.