

ABOUT THE GAME

The world as we knew it is no more! The zombie apocalypse is here, and the only way to survive this new reality is to watch out for all the undead and stay away from the mad scientist who created them! Rotten is a 6x5 grid slot with paylines, the SwitchSpins™ mechanic, two bonus games and a max win of 10,000x!

The max win can be achieved in the base game, Mad Scientist and Total Takeover game modes.

SWITCHSPINS™

Land the Switch scatter symbol to activate SwitchSpins™. SwitchSpins™ are a special type of respins where selected symbols are replaced with either the highest paying symbol in the game or wild symbols. The feature can award 1-10 respins. Landing a new Switch symbol during the feature will add more symbols to be replaced and award additional respins.



The replacing symbol and the remaining number of SwitchSpins™ in the current set is shown on the top right corner of the grid. The symbols that will be replaced are shown in the center above the grid.



After the current set of SwitchSpins™ have ended, the selected replaced symbols are reset. If a bonus game is triggered while SwitchSpins™ are active, the current set of SwitchSpins™ will finish before entering the bonus game.

MAD SCIENTIST

Land 3 Mad Scientist scatter symbols at the same time in the base game to trigger Mad Scientist bonus game, which awards 10 free spins!



In this bonus there is a higher chance of landing the Switch symbol to trigger the SwitchSpins™ feature than the base game!

Landing 3 Total Takeover scatter symbols at the same time in the feature triggers the Total Takeover bonus game at the end of the current spin and resets the number of remaining free spins to 10 spins.

TOTAL TAKEOVER

Land 3 Total Takeover scatter symbols at the same time in the base game or in Mad Scientist bonus game to trigger the Total Takeover bonus game, which awards 10 free spins!



In this bonus there is a higher chance of landing the Switch symbol to trigger the SwitchSpins™ feature than the base game, and all selected symbols to be replaced are saved progressively, meaning they do not reset after each SwitchSpins™ set is completed. Collect them all to fill the screen completely with the highest paying or wild symbol!

Landing 3 Total Takeover symbols at the same time in the feature awards 4 additional free spins.

SYMBOL PAYOUTS

	6 €5.00 5 €2.00 4 €0.60 3 €0.20		6 €5.00 5 €2.00 4 €0.60 3 €0.20		6 €10.00 5 €4.00 4 €1.20 3 €0.40		6 €10.00 5 €4.00 4 €1.20 3 €0.40
	6 €15.00 5 €6.00 4 €2.00 3 €0.60		6 €30.00 5 €15.00 4 €5.00 3 €2.00		6 €30.00 5 €15.00 4 €5.00 3 €2.00		6 €40.00 5 €20.00 4 €8.00 3 €3.00
			6 €50.00 5 €25.00 4 €10.00 3 €4.00		6 €80.00 5 €40.00 4 €20.00 3 €10.00		
				6 €100.00			

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is 96.27%. The RTP was calculated by simulating 10,000,000,000 rounds.

SPECIAL SYMBOLS

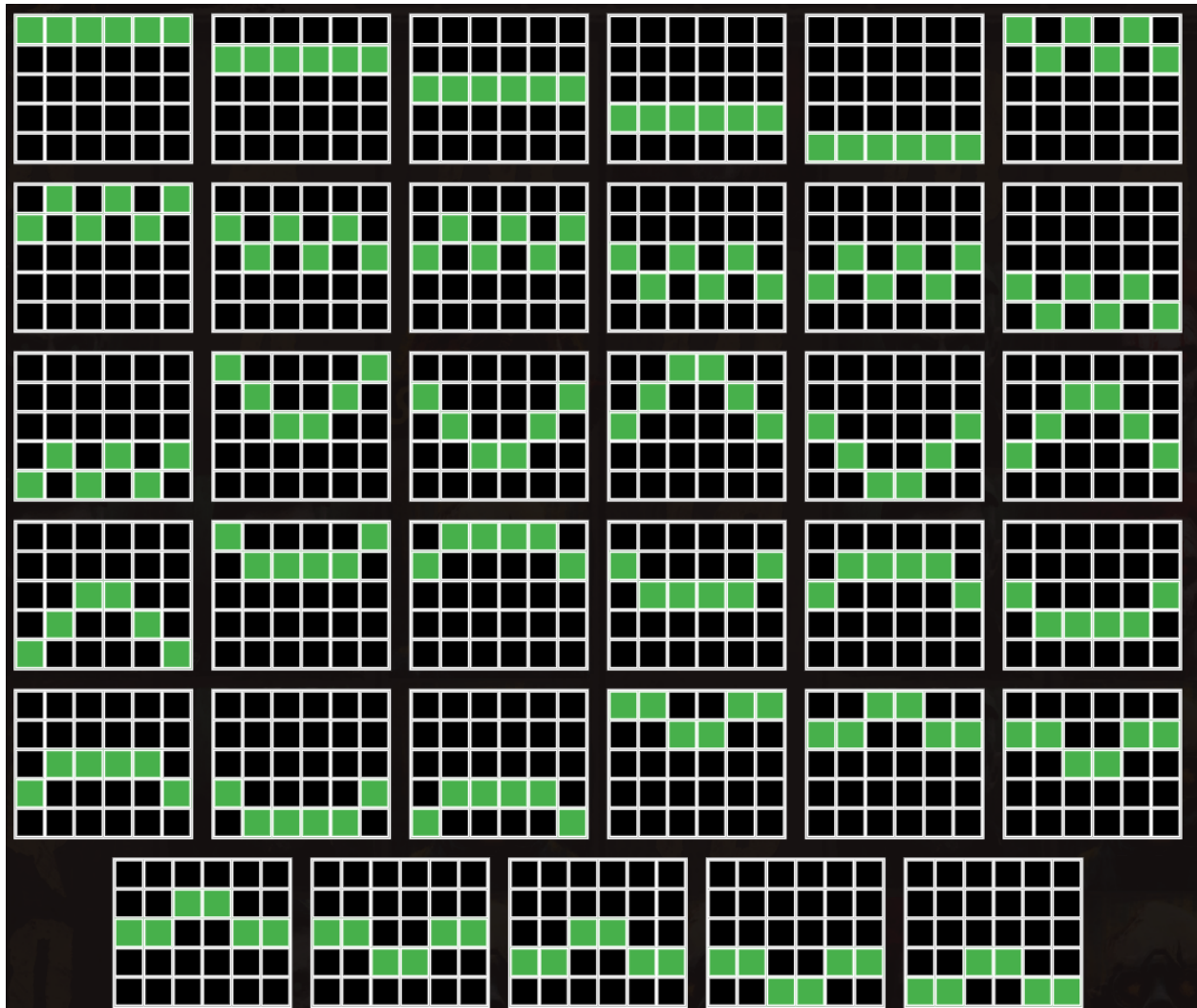
The Wild symbol substitutes for all symbols in the payable.



WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.

You win if matching symbols appear along one of the following predefined winning lines on adjacent reels from left to right, starting with the leftmost reel. Please consult the payable for the number of each symbol required to win.



BONUS BUY

This game offers the possibility to purchase the special feature(s) directly from the main game by pressing the BUY BONUS button.

This game offers the FeatureSpins™ buy option. When FeatureSpins™ are activated, each spin guarantees certain features and costs a set amount, based on your current bet level.

FeatureSpins™ remain active until you disable them by clicking the DISABLE button.

The RTP when buying BONUSHUNT FEATURESPINS™ is 96.26%. For full information about this feature, see the section above.

The RTP when buying SWITCH FEATURESPINS™ is 96.16%. For full information about this feature, see the section above.

The RTP when buying MAD SCIENTIST is 96.26%. For full information about this feature, see the section above.

The RTP when buying TOTAL TAKEOVER is 96.26%. For full information about this feature, see the section above.

GENERAL

BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

BET

The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between €0.10 and €100.00. Feature buys can exceed this limit.

SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

WIN

Winnings and winning combinations are paid according to the paytable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the paytable and reflect the current bet configuration. Only the highest win per winning way is paid.

MAX WIN

The maximum achievable win in this game is 10,000 multiplied with the current bet level. The maximum win may be achieved by triggering specific combinations and/or features.

FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

AUTOPLAY

Using Autoplay will let you play a number of game rounds automatically. Press the AUTOPLAY button and choose a number of game rounds to initiate this feature. The remaining number of spins is displayed. Autoplay is stopped by pressing the STOP button.

ADVANCED AUTOPLAY SETTINGS

The Advanced Autoplay settings allow the player to set number of plays, total session lost limit and single win limit. The autoplay feature will stop when any of the selected limits are exceeded.

TURBO PLAY

The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 30 days, the round will be rolled back and the wager will be refunded.

GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.